

# Memory Tables Answer Key

## Chapter 2

**Table 2-2** Standard Input, Output, and Error Overview

| Name   | Default Destination | Use in Redirection | File Descriptor Number |
|--------|---------------------|--------------------|------------------------|
| STDIN  | Computer keyboard   | < (same as 0<)     | 0                      |
| STDOUT | Computer monitor    | > (same as 1>)     | 1                      |
| STDERR | Computer monitor    | 2>                 | 2                      |

**Table 2-3** Common Bash Redirectors

| Redirector       | Explanation   |
|------------------|---|
| > (same as 1>)   | Redirects STDOUT. If redirection is to a file, the current contents of that file are overwritten.   |
| >> (same as 1>>) | Redirects STDOUT. If output is written to a file, the output is appended to that file.  |
| 2>               | Redirects STDERR.   |
| 2>&1             | Redirects STDERR to the same destination as STDOUT. Notice that this has to be used in combination with normal output redirection, as in <b>ls whuhiu &gt; errout 2&gt;&amp;1</b> . |
| < (same as 0<)   | Redirects STDIN.  |

**Table 2-4** vim Essential Commands

| vim Command          | Explanation   |
|----------------------|---|
| <b>Esc</b>           | Switches from input mode to command mode. Press this key before typing any command.   |
| <b>i, a</b>          | Switches from command mode to input mode at ( <b>i</b> ) or after ( <b>a</b> ) the current cursor position.   |
| <b>o</b>             | Opens a new line below the current cursor position and goes to input mode.  |
| <b>:wq</b>           | Writes the current file and quits.  |
| <b>:q!</b>           | Quits the file without applying any changes. The <b>!</b> forces the command to do its work. Add the <b>!</b> only if you really know what you are doing. |
| <b>:w filename</b>   | Writes the current file with a new filename.  |
| <b>dd</b>            | Deletes the current line.   |
| <b>yy</b>            | Copies the current line.  |
| <b>p</b>             | Pastes the current selection.   |
| <b>v</b>             | Enters visual mode, which allows you to select a block of text using the arrow keys. Use <b>d</b> to cut the selection or <b>y</b> to copy it.            |
| <b>u</b>             | Undoes the last command. Repeat as often as necessary.  |
| <b>Ctrl-r</b>        | Redoes the last undo.   |
| <b>gg</b>            | Goes to the first line in the document.   |
| <b>G</b>             | Goes to the last line in the document.  |
| <b>/text</b>         | Searches for <i>text</i> from the current cursor position forward.  |
| <b>?text</b>         | Searches for <i>text</i> from the current cursor position backward.   |
| <b>^</b>             | Goes to the first position in the current line.   |
| <b>\$</b>            | Goes to the last position in the current line.  |
| <b>!ls</b>           | Adds the output of <b>ls</b> (or any other command) in the current file.  |
| <b>:%s/old/new/g</b> | Replaces all occurrences of <i>old</i> with <i>new</i> .  |

## Chapter 3

**Table 3-2** FHS Overview

| Directory    | Use  |
|--------------|--|
| <b>/</b>     | Specifies the root directory. This is where the file system tree starts.     |
| <b>/boot</b> | Contains all files and directories that are needed to boot the Linux kernel. |

| Directory    | Use  |
|--------------|--|
| /dev         | Contains device files that are used for accessing physical devices. This directory is essential during boot.                 |
| /etc         | Contains configuration files that are used by programs and services on your server. This directory is essential during boot. |
| /home        | Used for local user home directories.  |
| /media, /mnt | Contain directories that are used for mounting devices in the file system tree.  |
| /opt         | Used for optional packages that may be installed on your server.   |
| /proc        | Used by the proc file system. This is a file system structure that gives access to kernel information.                       |
| /root        | Specifies the home directory of the root user.   |
| /run         | Contains process and user-specific information that has been created since the last boot.                                    |
| /srv         | May be used for data by services like NFS, FTP, and HTTP.  |
| /sys         | Used as an interface to different hardware devices that are managed by the Linux kernel and associated processes.            |
| /tmp         | Contains temporary files that may be deleted without any warning during boot.  |
| /usr         | Contains subdirectories with program files, libraries for these program files, and documentation about them.                 |
| /var         | Contains files that may change in size dynamically, such as log files, mail boxes, and spool files.                          |

## Chapter 4

**Table 4-2** Essential Tools for Managing Text File Contents

| Command     | Explanation  |
|-------------|--|
| <b>less</b> | Opens the text file in a pager, which allows for easy reading  |
| <b>cat</b>  | Dumps the contents of the text file on the screen              |
| <b>head</b> | Shows the first ten lines of the text file                     |
| <b>tail</b> | Shows the last ten lines of the text file                      |
| <b>cut</b>  | Used to filter specific columns or characters from a text file |
| <b>sort</b> | Sorts the contents of a text file                              |
| <b>wc</b>   | Counts the number of lines, words, and characters in a file    |

**Table 4-3** Most Significant Regular Expressions

| Regular Expression   | Use  |
|----------------------|--|
| <code>^text</code>   | Matches line that starts with specified text.  |
| <code>text\$</code>  | Matches line that ends with specified text.  |
| <code>.</code>       | Wildcard. (Matches any single character.)  |
| <code>[abc]</code>   | Matches <i>a</i> , <i>b</i> , or <i>c</i> .  |
| <code>*</code>       | Matches zero to an infinite number of the previous character.  |
| <code>\{2\}</code>   | Matches exactly two of the previous character.   |
| <code>\{1,3\}</code> | Matches a minimum of one and a maximum of three of the previous character.   |
| <code>colou?r</code> | Matches zero or one of the previous character. This makes the previous character optional, which in this example would match both <i>color</i> and <i>colour</i> . |

**Table 4-4** Most Useful **grep** Options

| Option                         | Use   |
|--------------------------------|---|
| <code>-i</code>                | Not case sensitive. Matches upper- and lowercase letters.           |
| <code>-v</code>                | Shows only lines that do <i>not</i> contain the regular expression. |
| <code>-r</code>                | Searches files in the current directory and all subdirectories.     |
| <code>-e</code>                | Searches for lines matching more than one regular expression.       |
| <code>-A &lt;number&gt;</code> | Shows <number> of lines after the matching regular expression.      |
| <code>-B &lt;number&gt;</code> | Shows <number> of lines before the matching regular expression.     |

## Chapter 5

**Table 5-2** Common **ssh** Options

| Option                       | Use  |
|------------------------------|--|
| <code>-v</code>              | Verbose; shows in detail what is happening while establishing the connection   |
| <code>-Y</code>              | Enables support for graphical applications                                     |
| <code>-p &lt;PORT&gt;</code> | Used to connect to an SSH service that is not listening on the default port 22 |

**Table 5-3** Common **rsync** Options

| Option    | Use  |
|-----------|--|
| <b>-r</b> | Synchronizes the entire directory tree   |
| <b>-l</b> | Also synchronizes symbolic links   |
| <b>-p</b> | Preserves symbolic links   |
| <b>-n</b> | Performs only a dry run, not actually synchronizing anything   |
| <b>-a</b> | Uses archive mode, thus ensuring that entire subdirectory trees and all file properties will be synchronized |
| <b>-A</b> | Uses archive mode, and in addition synchronizes ACLs   |
| <b>-X</b> | Synchronizes SELinux context as well   |

## Chapter 6

**Table 6-2** Methods to Run Tasks with Elevated Permissions

| Method           | Description  |
|------------------|--|
| <b>su</b>        | Opens a subshell as a different user, with the advantage that commands are executed as root only in the subshell |
| <b>sudo</b>      | Enables you to set up an environment where specific tasks are executed with administrative privileges            |
| <b>PolicyKit</b> | Enables you to set up graphical utilities to run with administrative privileges                                  |

## Chapter 7

**Table 7-2** Use of Read, Write, and Execute Permissions

| Permission | Applied to Files          | Applied to Directories     |
|------------|---------------------------|----------------------------|
| Read       | Open a file               | List contents of directory |
| Write      | Change contents of a file | Create and delete files    |
| Execute    | Run a program file        | Change to the directory    |

**Table 7-3** Numeric Representation of Permissions

| Permission | Numeric Representation |
|------------|------------------------|
| Read       | 4                      |
| Write      | 2                      |
| Execute    | 1                      |

**Table 7-4** Working with SUID, SGID, and Sticky Bit

| Permission | Numeric Value | Relative Value | On Files  | On Directories                                       |
|------------|---------------|----------------|---|--|
| SUID       | 4             | u+s            | User executes file with permissions of file owner.  | No meaning.  |
| SGID       | 2             | g+s            | User executes file with permissions of group owner. | Files created in directory get the same group owner. |
| Sticky bit | 1             | +t             | No meaning.   | Prevents users from deleting files from other users. |

**Table 7-5** umask Values and Their Result

| Value | Applied to Files | Applied to Directories |
|-------|------------------|------------------------|
| 0     | Read and write   | Everything             |
| 1     | Read and write   | Read and write         |
| 2     | Read             | Read and execute       |
| 3     | Read             | Read                   |
| 4     | Write            | Write and execute      |
| 5     | Write            | Write                  |
| 6     | Nothing          | Execute                |
| 7     | Nothing          | Nothing                |

## Chapter 8

**Table 8-2** Binary-Decimal Conversion Overview

| Binary Value | Decimal Value |
|--------------|---------------|
| 00000000     | 0             |
| 00100000     | 32            |
| 01000000     | 64            |
| 01100000     | 96            |
| 10000000     | 128           |
| 10100000     | 160           |
| 11000000     | 192           |
| 11100000     | 224           |

## Chapter 9

**Table 9-2** Key Options in .repo Files

| Option      | Explanation  |
|-------------|--|
| [label]     | Contains the label used as an identifier in the repository file.   |
| name=       | Specifies the name of the repository.  |
| mirrorlist= | Refers to a URL where information about mirror servers for this server can be obtained. Typically used for big online repositories only. |
| baseurl=    | Refers to the base URL where the RPM packages are found.   |
| gpgcheck=   | Set to 1 if a GNU Privacy Guard (GPG) integrity check needs to be performed on the packages. If set to 1, a GPG key is required.         |
| gpgkey=     | Specifies the location of the GPG key that is used to check package integrity.   |

**Table 9-3** Common **yum** Tasks

| Task                          | Explanation   |
|-------------------------------|---|
| <b>search</b>                 | Search for the exact name of a package.   |
| <b>[what]provides */name</b>  | Perform a deep search in the package to look for specific files within the package. |
| <b>info</b>                   | Provide more information about the package.   |
| <b>install</b>                | Install the package.  |
| <b>remove</b>                 | Remove the package.   |
| <b>list [all   installed]</b> | List all or installed packages.   |
| <b>group list</b>             | List package groups.  |
| <b>group install</b>          | Install all packages from a group.  |
| <b>update</b>                 | Update packages specified.  |
| <b>clean all</b>              | Remove all stored metadata.   |

**Table 9-4** Yum Module Terminology

| Item               | Explanation   |
|--------------------|---|
| RPM                | The default package format. Contains files, as well as metadata that describes how to install the files. Optionally may contain pre- and post-installation scripts as well. |
| Module             | A delivery mechanism to install RPM packages. In a module different versions and profiles can be provided.  |
| Application stream | A specific version of the module.   |
| Profile            | A collection of packages that are installed together for a particular use case.   |

**Table 9-5** Common RPM Query Commands

| Command                    | Use   |
|----------------------------|---|
| <b>rpm -qf</b>             | Uses a filename as its argument to find the specific RPM package a file belongs to.   |
| <b>rpm -ql</b>             | Uses the RPM database to provide a list of files in the RPM package.  |
| <b>rpm -qi</b>             | Uses the RPM database to provide package information (equivalent to <b>yum info</b> ).  |
| <b>rpm -qd</b>             | Uses the RPM database to show all documentation that is available in the package.   |
| <b>rpm -qc</b>             | Uses the RPM database to show all configuration files that are available in the package.  |
| <b>rpm -q --scripts</b>    | Uses the RPM database to show scripts that are used in the package. This is particularly useful if combined with the <b>-p</b> option.  |
| <b>rpm -qp &lt;pkg&gt;</b> | The <b>-p</b> option is used with all the previously listed options to query individual RPM package files instead of the RPM package database. Using this option before installation helps you find out what is actually in the package before it is installed. |
| <b>rpm -qR</b>             | Shows dependencies for a specific package.  |
| <b>rpm -V</b>              | Shows which parts of a specific package have been changed since installation.   |
| <b>rpm -Va</b>             | Verifies all installed packages and shows which parts of the package have been changed since installation. This is an easy and convenient way to do a package integrity check.  |
| <b>rpm -qa</b>             | Lists all packages that are installed on this server.   |

## Chapter 10

**Table 10-2** Job Management Overview

| Command  | Use  |
|--|--|
| <b>&amp;</b> (used at the end of a command line) | Starts the command immediately in the background.  |
| <b>Ctrl-Z</b>                                    | Stops the job temporarily so that it can be managed. For instance, it can be moved to the background.  |
| <b>Ctrl-D</b>                                    | Sends the End Of File (EOF) character to the current job to indicate that it should stop waiting for further input.                                    |
| <b>Ctrl-C</b>                                    | Can be used to cancel the current interactive job.   |
| <b>bg</b>  | Continues the job that has just been frozen using <b>Ctrl-Z</b> in the background.   |
| <b>fg</b>  | Brings back to the foreground the last job that was moved to background execution.   |
| <b>jobs</b>                                      | Shows which jobs are currently running from this shell. Displays job numbers that can be used as an argument to the commands <b>bg</b> and <b>fg</b> . |



**Table 10-3** Linux Process States Overview

| State                     | Meaning  |
|---------------------------|--|
| Running (R)               | The process is currently active and using CPU time, or in the queue of runnable processes waiting to get services.         |
| Sleeping (S)              | The process is waiting for an event to complete.   |
| Uninterruptible sleep (D) | The process is in a sleep state that cannot be stopped. This usually happens while a process is waiting for I/O.           |
| Stopped (T)               | The process has been stopped, which typically has happened to an interactive shell process, using the Ctrl-Z key sequence. |
| Zombie (Z)                | The process has been stopped but could not be removed by its parent, which has put it in an unmanageable state.            |

**Table 10-4** Tuned Profile Overview

| Profile                       | Use  |
|-------------------------------|--|
| <b>balanced</b>               | The best compromise between power usage and performance                                  |
| <b>desktop</b>                | Based on the balanced profile, but tuned for better response to interactive applications |
| <b>latency-performance</b>    | Tuned for maximum throughput   |
| <b>network-latency</b>        | Based on latency-performance, but with additional options to reduce network latency      |
| <b>network-throughput</b>     | Based on throughput-performance, optimizes older CPUs for streaming content              |
| <b>powersave</b>              | Tunes for maximum power saving   |
| <b>throughput-performance</b> | Tunes for maximum throughput   |
| <b>virtual-guest</b>          | Optimizes Linux for running as a virtual machine   |
| <b>virtual-host</b>           | Optimizes Linux for use as a KVM host  |

## Chapter 11

**Table 11-2** Systemd Status Overview

| Status          | Description  |
|-----------------|--|
| Loaded          | The unit file has been processed and the unit is active. |
| Active(running) | The unit is running with one or more active processes.   |
| Active(exited)  | The unit has successfully completed a one-time run.      |
| Active(waiting) | The unit is running and waiting for an event.            |
| Inactive(dead)  | The unit is not running.                                 |

| Status   | Description  |
|----------|--|
| Enabled  | The unit will be started at boot time.                                       |
| Disabled | The unit will not be started at boot time.                                   |
| Static   | The unit cannot be enabled but may be started by another unit automatically. |

**Table 11-3** `systemctl` Unit Overview Commands

| Command  | Description  |
|--|--|
| <code>systemctl --type=service</code>                  | Shows only service units   |
| <code>systemctl list-units --type=service</code>       | Shows all active service units (same result as the previous command) |
| <code>systemctl list-units --type=service --all</code> | Shows inactive service units as well as active service units         |
| <code>systemctl --failed --type=service</code>         | Shows all services that have failed                                  |
| <code>systemctl status -l your.service</code>          | Shows detailed status information about services                     |

## Chapter 13

**Table 13-2** System Log Files Overview

| Log File                              | Explanation  |
|---------------------------------------|--|
| <code>/var/log/messages</code>        | Contains the most commonly used log file; it is the generic log file where most messages are written to.   |
| <code>/var/log/dmesg</code>           | Contains kernel log messages.  |
| <code>/var/log/secure</code>          | Contains authentication-related messages. Look here to see which authentication errors have occurred on a server.  |
| <code>/var/log/boot.log</code>        | Contains messages that are related to system startup.  |
| <code>/var/log/audit/audit.log</code> | Contains audit messages. SELinux writes to this file.  |
| <code>/var/log/maillog</code>         | Contains mail-related messages.  |
| <code>/var/log/samba</code>           | Provides log files for the Samba service. Notice that Samba by default is not managed through rsyslog, but writes directly to the <code>/var/log</code> directory. |
| <code>/var/log/sssd</code>            | Contains messages that have been written by the sssd service, which plays an important role in the authentication process.   |
| <code>/var/log/cups</code>            | Contains log messages that were generated by the print service CUPS.   |
| <code>/var/log/httpd/</code>          | Contains log files that are written by the Apache web server. Notice that Apache writes messages to these files directly and not through rsyslog.                  |

**Table 13-3** rsyslogd Facilities

| Facility        | Used by  |
|-----------------|--|
| auth / authpriv | Messages related to authentication.  |
| cron            | Messages generated by the <b>crond</b> service.  |
| daemon          | Generic facility that can be used for nonspecified daemons.  |
| kern            | Kernel messages.   |
| lpr             | Messages generated through the legacy lpd print system.  |
| mail            | Email-related messages.  |
| mark            | Special facility that can be used to write a marker periodically.                                  |
| news            | Messages generated by the NNTP news system.  |
| security        | Same as auth/authpriv. Should not be used anymore.   |
| syslog          | Messages generated by the syslog system.   |
| user            | Messages generated in user space.  |
| uucp            | Messages generated by the legacy UUCP system.  |
| local0-7        | Messages generated by services that are configured by any of the local0 through local7 facilities. |

**Table 13-4** rsyslogd Priorities

| Priority       | Description  |
|----------------|--|
| debug          | Debug messages that will give as much information as possible about service operation. |
| info           | Informational messages about normal service operation.                                 |
| notice         | Informational messages about items that might become an issue later.                   |
| warning / warn | Something is suboptimal, but there is no real error yet.                               |
| err /error     | A noncritical error has occurred.  |
| crit           | A critical error has occurred.   |
| alert          | Message used when the availability of the service is about to be discontinued.         |
| emerg / panic  | Message generated when the availability of the service is discontinued.                |

# Chapter 14

**Table 14-3** Common Disk Device Types

| Device Name  | Description  |
|--------------|--|
| /dev/sda     | A hard disk that uses the SCSI driver. Used for SCSI and SATA disk devices. Common on physical servers but also in VMware virtual machines.  |
| /dev/nvme0n1 | The first hard disk on an NVM Express (NVMe) interface. NVMe is a server-grade method to address advanced SSD devices. Note at the end of the device name that the first disk in this case is referred to as <i>n1</i> instead of <i>a</i> (as is common with the other types).                |
| /dev/hda     | The (legacy) IDE disk device type. You will seldom see this device type on modern computers.   |
| /dev/vda     | A disk in a KVM virtual machine that uses the virtio disk driver. This is the common disk device type for KVM virtual machines.  |
| /dev/xvda    | A disk in a Xen virtual machine that uses the Xen virtual disk driver. You see this when installing RHEL as a virtual machine in Xen virtualization. RHEL 8 cannot be used as a Xen hypervisor, but you might see RHEL 8 virtual machines on top of the Xen hypervisor using these disk types. |

**Table 14-4** File System Overview

| File System | Description  |
|-------------|--|
| XFS         | The default file system in RHEL 8.   |
| Ext4        | The default file system in previous versions of RHEL; still available and supported in RHEL 8.   |
| Ext3        | The previous version of Ext4. On RHEL 8, there is no need to use Ext3 anymore.   |
| Ext2        | A very basic file system that was developed in the early 1990s. There is no need to use this file system on RHEL 8 anymore.  |
| BtrFS       | A relatively new file system that is not supported in RHEL 8.  |
| NTFS        | A Windows-compatible file system that is not supported on RHEL 8.  |
| VFAT        | A file system that offers compatibility with Windows and Mac and is the functional equivalent of the FAT32 file system. Useful on USB thumb drives that exchange data with other computers but not on a server's hard disks. |

**Table 14-5** /etc/fstab Fields

| Field           | Description  |
|-----------------|--|
| Device          | The device that must be mounted. A device name, UUID, or label can be used.  |
| Mount Point     | The directory or kernel interface where the device needs to be mounted.  |
| File System     | The file system type.  |
| Mount Options   | Mount options.   |
| Dump Support    | Use 1 to enable support to back up using the <b>dump</b> utility. This may be necessary for some backup solutions.   |
| Automatic Check | This field specifies whether the file system should be checked automatically when booting. Use 0 to disable automated check, 1 if this is the root file system and it has to be checked automatically, and 2 for all other file systems that need automatic checking while booting. Network file systems should have this option set to 0. |

**Table 14-6** Common Mount Options

| Option                 | Use  |
|------------------------|--|
| <b>auto / noauto</b>   | Mounts [does not mount] the file system automatically.   |
| <b>acl</b>             | Adds support for file system access control lists (see Chapter 7, “Permissions Management”).                                   |
| <b>user_xattr</b>      | Adds support for user-extended attributes (see Chapter 7).   |
| <b>ro</b>              | Mounts the file system in read-only mode.  |
| <b>atime / noatime</b> | Disables or enables access time modifications.   |
| <b>noexec / exec</b>   | Denies or allows execution of program files from the file system.  |
| <b>_netdev</b>         | Mounts a network file system. This option tells fstab to wait until the network is available before mounting this file system. |

## Chapter 15

**Table 15-2** LVM Management Essential Commands

| Command          | Explanation   |
|------------------|---|
| <b>pvcreate</b>  | Creates physical volumes                              |
| <b>pvs</b>       | Shows a summary of available physical volumes         |
| <b>pvdisplay</b> | Shows a list of physical volumes and their properties |

| Command          | Explanation   |
|------------------|---|
| <b>pvremove</b>  | Removes the physical volume signature from a block device               |
| <b>vgcreate</b>  | Creates volume groups   |
| <b>vgs</b>       | Shows a summary of available volume groups                              |
| <b>vgdisplay</b> | Shows a detailed list of volume groups and their properties             |
| <b>vgremove</b>  | Removes a volume group  |
| <b>lvcreate</b>  | Creates logical volumes   |
| <b>lvs</b>       | Shows a summary of all available logical volumes                        |
| <b>lvdisplay</b> | Shows a detailed list of available logical volumes and their properties |
| <b>lvremove</b>  | Removes a logical volume  |

## Chapter 16

**Table 16-2** Linux Kernel Module Management Overview

| Command            | Use  |
|--------------------|--|
| <b>lsmod</b>       | Lists currently loaded kernel modules                          |
| <b>modinfo</b>     | Displays information about kernel modules                      |
| <b>modprobe</b>    | Loads kernel modules, including all of their dependencies      |
| <b>modprobe -r</b> | Unloads kernel modules, considering kernel module dependencies |

## Chapter 18

**Table 18-2** Boot Phase Configuration and Troubleshooting Overview

| Boot Phase                    | Configuring It  | Fixing It   |
|-------------------------------|---|---|
| POST                          | Hardware configuration (F2, Esc, F10, or another key).              | Replace hardware.   |
| Selecting the bootable device | BIOS/UEFI configuration or hardware boot menu.                      | Replace hardware or use rescue system.  |
| Loading the boot loader       | <b>grub2-install</b> and edits to <code>/etc/defaults/grub</code> . | Use the GRUB boot prompt and edits to <code>/etc/defaults/grub</code> , followed by <b>grub2-mkconfig</b> . |
| Loading the kernel            | Edits to the GRUB configuration and <code>/etc/dracut.conf</code> . | Use the GRUB boot prompt and edits to <code>/etc/defaults/grub</code> , followed by <b>grub2-mkconfig</b> . |

| Boot Phase                        | Configuring It   | Fixing It   |
|-----------------------------------|--|---|
| Starting /sbin/init               | Compiled into initramfs.   | Use the <b>init= kernel</b> boot argument, <b>rd.break</b> kernel boot argument.  |
| Processing initrd.<br>target      | Compiled into initramfs.   | Use the <b>dracut</b> command.<br>(You won't often have to<br>troubleshoot this.) |
| Switch to the root<br>file system | Edits to the /etc/fstab file.  | Apply edits to the /etc/fstab file.   |
| Running the default<br>target     | Using <b>systemctl set-default</b> to<br>create the /etc/systemd/system/<br>default.target symbolic link | Start the rescue.target as a<br>kernel boot argument.                             |

## Chapter 20

**Table 20-2** Most Useful sshd Configuration Options

| Option                 | Use  |
|------------------------|--|
| Port                   | Defines the TCP listening port.  |
| PermitRootLogin        | Indicates whether to allow or disallow root login.   |
| MaxAuthTries           | Specifies the maximum number of authentication tries. After reaching half of this number, failures are logged to syslog. |
| MaxSessions            | Indicates the maximum number of sessions that can be open from one IP address.   |
| AllowUsers             | Specifies a space-separated list of users who are allowed to connect to the server.                                      |
| PasswordAuthentication | Specifies whether to allow password authentication. This option is on by default.  |
| GSSAPIAuthentication   | Indicates whether authentication through the GSSAPI needs to be enabled. Used for Kerberos-based authentication.         |
| TCPKeepAlive           | Specifies whether or not to clean up inactive TCP connections.   |
| ClientAliveInterval    | Specifies the interval, in seconds, that packets are sent to the client to figure out if the client is still alive.      |
| ClientAliveCountMax    | Specifies the number of client alive packets that need to be sent.   |
| UseDNS                 | If on, uses DNS name lookup to match incoming IP addresses to names.   |
| ServerAliveInterval    | Specifies the interval, in seconds, that a client sends a packet to a server to keep connections alive.                  |
| ServerAliveCountMax    | Specifies the maximum number of packets a client sends to a server to keep connections alive.                            |

## Chapter 22

**Table 22-2** SELinux Core Elements

| Element       | Use  |
|---------------|--|
| Policy        | A collection of rules that define which source has access to which target.   |
| Source domain | The object that is trying to access a target. Typically a user or a process.   |
| Target domain | The thing that a source domain is trying to access. Typically a file or a port.  |
| Context       | A security label that is used to categorize objects in SELinux.  |
| Rule          | A specific part of the policy that determines which source domain has which access permissions to which target domain. |
| Labels        | Same as a context label, defined to determine which source domain has access to which target domain.                   |

## Chapter 23

**Table 23-2** Firewalld Default Zones

| Zone Name | Default Settings   |
|-----------|--|
| block     | Incoming network connections are rejected with an “icmp-host-prohibited” message. Only network connections that were initiated on this system are allowed.                             |
| dmz       | For use on computers in the demilitarized zone. Only selected incoming connections are accepted, and limited access to the internal network is allowed.                                |
| drop      | Any incoming packets are dropped and there is no reply.  |
| external  | For use on external networks with masquerading (Network Address Translation [NAT]) enabled, used especially on routers. Only selected incoming connections are accepted.               |
| home      | For use with home networks. Most computers on the same network are trusted, and only selected incoming connections are accepted.   |
| internal  | For use in internal networks. Most computers on the same network are trusted, and only selected incoming connections are accepted.   |
| public    | For use in public areas. Other computers in the same network are not trusted, and limited connections are accepted. This is the default zone for all newly created network interfaces. |
| trusted   | All network connections are accepted.  |
| work      | For use in work areas. Most computers on the same network are trusted, and only selected incoming connections are accepted.  |



**Table 23-3** Common `firewall-cmd` Options

| <b>firewall-cmd Options</b>  | <b>Explanation</b>   |
|--|--|
| <code>--get-zones</code>   | Lists all available zones  |
| <code>--get-default-zone</code>  | Shows the zone currently set as the default zone                           |
| <code>--set-default-zone=&lt;ZONE&gt;</code>   | Changes the default zone   |
| <code>--get-services</code>  | Shows all available services   |
| <code>--list-services</code>   | Shows services currently in use  |
| <code>--add-service=&lt;service-name&gt;</code><br><code>[--zone=&lt;ZONE&gt;]</code>        | Adds a service to the current default zone or the zone that is specified   |
| <code>--remove-service=&lt;service-name&gt;</code>   | Removes a service from the configuration                                   |
| <code>--list-all-zones</code>  | Shows configuration for all zones  |
| <code>--add-port=&lt;port/protocol&gt;</code><br><code>[--zone=&lt;ZONE&gt;]</code>          | Adds a port and protocol   |
| <code>--remove-port=&lt;port/protocol&gt;</code><br><code>[--zone=&lt;ZONE&gt;]</code>       | Removes a port from the configuration                                      |
| <code>--add-interface=&lt;INTERFACE&gt;</code><br><code>[--zone=&lt;ZONE&gt;]</code>         | Adds an interface to the default zone or a specific zone that is specified |
| <code>--remove-interface=&lt;INTERFACE&gt;</code><br><code>[--zone=&lt;ZONE&gt;]</code>      | Removes an interface from a specific zone                                  |
| <code>--add-source=&lt;ipaddress/netmask&gt;</code><br><code>[--zone=&lt;ZONE&gt;]</code>    | Adds a specific IP address   |
| <code>--remove-source=&lt;ipaddress/netmask&gt;</code><br><code>[--zone=&lt;ZONE&gt;]</code> | Removes an IP address from the configuration                               |
| <code>--permanent</code>   | Writes configuration to disk and not to runtime                            |
| <code>--reload</code>  | Reloads the on-disk configuration  |

## Chapter 25

**Table 25-2** Understanding Linux Time

| <b>Concept</b>  | <b>Explanation</b>  |
|-----------------|---|
| Hardware clock  | The hardware clock that resides on the main card of a computer system |
| Real-time clock | Same as the hardware clock  |
| System time     | The time that is maintained by the operating system                   |
| Software clock  | Similar to system time  |

| Concept                          | Explanation  |
|----------------------------------|--|
| Coordinated Universal Time (UTC) | A worldwide standard time  |
| Daylight saving time             | Calculation that is made to change time automatically when DST changes occur |
| Local time                       | The time that corresponds to the time in the current time zone               |

**Table 25-3** Commands Related to RHEL 8 Time Management

| Command                  | Short Description                                 |
|--------------------------|---|
| <code>date</code>        | Manages local time                                |
| <code>hwclock</code>     | Manages hardware time                             |
| <code>timedatectl</code> | Developed to manage all aspects of time on RHEL 8 |

**Table 25-4** `timedatectl` Command Overview

| Command                          | Explanation   |
|----------------------------------|---|
| <code>status</code>              | Shows the current time settings   |
| <code>set-time TIME</code>       | Sets the current time   |
| <code>set-timezone ZONE</code>   | Sets the current time zone  |
| <code>list-timezone</code>       | Shows a list of all time zones  |
| <code>set-local-rtc [0 1]</code> | Controls whether the RTC (the real-time clock, normally referred to as the hardware clock) is in local time |
| <code>set-ntp [0 1]</code>       | Controls whether NTP is enabled   |